# TEC-V MILESTONE 2

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#### CLIENT

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#### MILESTONE 1 OVERVIEW

Sonar Data Retrieval

- Information Saving
- ✤ Testing
- Data Interpretation
- Point Cloud Plotting



# TOOLS

- Data: Python
  - Git Hub package that allows for simple commands
- Plotting: Unity / C++
  - Allows for better data manipulation in 3D environment



#### SONAR DEVICE

## Ping 360

- Data is read by degrees and intensity values.
- Main view of what data you may come across



#### DETAILS

#### Main Problems

- Data can be missed by the sonar
- Reflections can cause higher intensity values than actual readings
- .8 meters from center is not viable



#### DATA RETRIEVED

#### Message

- Loop that asks for the intensity values at x degree to be sent back
- Intensity values 0-255
- Range 1200 in array

#### EXAMPLE: Intensity array [ 0, 4, 134, 55, 20, 100, 160, 255, 240.....]



## DATA SAVING

#### Data.csv

- Three categories
  - Depth (in progress)
  - Angle
  - Most likely distance to object

C* DataRe	ead.cs	🔳 data.cs	×	
Assets >	💷 data.cs	v		
1	0,0,5.1	6552375		
2	0,1,5.1	1640624999	99999	
3	0,2,4.9	9361249999	99999	
4	0,3,4.9	5268124999	999995	
5	0,4,4.8	4625999999	99999	
6	0,5,4.7	3983874999	99999	
7	0,6,4.6	9072124999	99999	
8	0,7,4.6	5797624999	99999	
9	0,8,4.5	9248624999	99999	
10	0,9,4.5	4336874999	99999	
11	0,10,4.	4778787499	9999995	5
12	0,11,4.	3960162499	999999	
13	0,12,4.	3632712499	9999995	j
14	0,13,4.	3141537499	999999	
15	0,14,4.	29778125		

# TESTING

#### 10-21-23

• Clemente Pool 10 a.m. to 1 p.m.

#### • Goal:

- Test sonar data retrieval
- Collect Data for Cloud Plotting
- Have a real-world test to see accuracy



#### SONARS ACCURACY



## POOL TEST

#### Transcription

- Idea 1: Using Java
- Original Formula was incorrect



#### // Normalize the angle

double angleDegreesNormalized = angleDegrees % 360; double angleRadians = Math.toRadians(angleDegreesNormalized);

```
double x = distance * Math.cos(angleRadians);
double y = distance * Math.sin(angleRadians);
```

### UNITY

#### Idea 2: Unity

- Secondary formula corrected
- Better data manipulation

Datan	cuures				
Assets >	III data.c				
	0,0,5.	16552375			
	0,1,5.	116406249	99999	9	
	0,2,4.	993612499	999999	9	
	0,3,4.	952681249	99999	95	
	0,4,4.	846259999	99999	9	
	0,5,4.	739838749	99999	9	
	0,6,4.	690721249	99999	9	
	0,7,4.	657976249	99999	9	
	0,8,4.	592486249	99999	9	
	0,9,4.	543368749	99999	9	
11	0,10,4	.47787874	99999	995	
12	0,11,4	.39601624	99999	99	
	0,12,4	.36327124	99999	995	
14	0,13,4	.31415374	99999	99	
15	0,14,4	.29778125			

while (!endoffile)

#### UNITY





## TRANSPOSE

- Data shows accuracy along flat edges
- Slight difficulty along the shallow end
- Shadows from where the sonar was unable to see



#### ADVISOR FEEDBACK

- Remove False data
- Use Gazebo to test Al pathing



### MILESTONE 3:

Task	Michael	Zealand		
False Data	Create an algorithm to remove false data points / fill in the shadows within the data to create a cleaner image.			
Depth Finder	Identify the protocols to find and retrieve this data, may need to be done through Arduino. The goal for this is to have accurate measurements of the current depth.			
Compass and Telemetry	Identify the protocols to find, retrieve, and save the information. This is so that once we start rotating the AUV we can track the current heading to assist with data transcription.			
Cloud Plot Application		Work on creating an environment that will transpose the data and allow for Autonomous testing in a virtual environment.		

#### MILESTONE 3: TASKS

#### □ Improve False Data:

Create a sorting algorithm to remove false data

□ Telemetry Data:

2

3

□ Gain access to accurate depth and positioning instruments

Cloud Plotting / Testing
 Use Gazebo to plot and test AI pathing

## FALSE DATA





#### WEBPAGE LINK

#### TEC-V https://bluecodehydra.github.io/FIT\_Project-TEC\_V/data.html

# QUESTIONS?

